

Towards Energy Efficient Numerical Weather Prediction

Scalable Algorithms and Approaches

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Future Comput./resource requirements & Challenges



- ECMWF could expect to be running a T7999 (2.5 km) global forecast model by 2030
- IFS model may continue to use the spectral transform method

Grid Column

- Adaptation to diff. programming model (coarrays)
- IJHPCA, G. Mozdzynski et.al (2015)

- Upper limit for affordable power at about
 20 MVA
- Enhance parallelism & scalability of NWP (achieve time-to-solution gains on MPP)
- Change of paradigm needed: hardware, design of codes, numerical methods,& data movement (efficiency)







A quantitative forecast of weather (or climate) based on model over a prescribed domain

- A *system of coupled PDEs* and other equations *dynamic* & *thermodynamic* processes in the Earth's atmosphere
 - Conservation laws (momentum, energy, mass) & Equation of state (ρ , P, T)
 - Fluid motion (relative to the Earth's rotation)



- Discretize, spatial & temporal derivatives
 ⇒ a set of algebraic equations
- Suitable discretization; coord.: (λ , μ , z), time integration schemes
- Constraint: relative sizes of the space grid, time step & wind speed (Courant-Fedrichs-Lewy criteria)
- Boundary/Initial cond. & param.
- Fluid velocity $\mathbf{V} \equiv (u, v, w)$, pressure, density, temperature, humidity

Climate modeling for Scientists and Engineers, J. B. Drake (2014)



SWM: Two dimensional model of atmospheric fluid dynamics, captures the essential math. & comput. complexity of the meteorogical primitive equations (atmospheric flow). SWE on a sphere \Leftrightarrow conservation of *momentum* & *mass*.

$$\frac{d\mathbf{V}}{dt} = -f\mathbf{k} \times \mathbf{V} - \nabla\Phi$$

$$\frac{d\Phi}{dt} = -\Phi\nabla\cdot\mathbf{V}$$

 $\frac{d}{dt} = \frac{\partial}{\partial t} + \mathbf{V} \cdot \nabla$ $\nabla = \frac{\mathbf{i}}{a(1-\mu^2)} \frac{\partial}{\partial \lambda} + \frac{\mathbf{j}}{a} \frac{\partial}{\partial \mu}$

- $\mathbf{V} = u\mathbf{i} + v\mathbf{j}$, velocity on the sphere
- $\mathbf{i}, \mathbf{j}, \mathbf{k}$: unit vectors on sphere
- f: Coriolis force
- Φ : geopotential
- a: radius of sphere
- λ : longitude
- ϕ : latitude, $\mu = \sin \phi$
- Spectral Transform method: equations are solved in terms of the vorticity η and the horizontal divergence δ

•
$$\eta = f + \mathbf{k} \cdot (\nabla \times \mathbf{V}), \delta = \nabla \cdot \mathbf{V}$$

- To avoid singularity in velocity at poles, transform $(U, V) = \mathbf{V} \cos \phi$
- Equations for *time evolution of scalar fields* η , δ , Φ , along with transformation $(U, V) \Rightarrow (\psi, \chi)$, relating $\eta \Leftrightarrow \psi \& \delta \Leftrightarrow \chi$ (via differential equations) *NCAR technical note*, J. J. Hack and R. Jacob (1992)



The spectral representation of the scalar field variable $\xi(\lambda, \mu)$ is represented by a truncated series expansion in terms of spherical harmonic functions $[P_n^m(\mu)e^{im\lambda}]$ as below,

$$\xi(\lambda, \mu) = \sum_{m=-M}^{M} \sum_{n=|m|}^{N(m)} \xi_n^m P_n^m(\mu) e^{im\lambda} - \lambda_i: \text{ longitude, } i \in [1:I] - \phi: \text{ lat. } \mu_j = \sin\phi_j, \ j \in [1:J] - \phi: \text{ lat. } \mu_j = \sin\phi_j, \ j \in [1:J] - m: \text{ wave number/Fourier mode} - m: \text{ wave number/Fourier mode} - P_n^m(\mu): \text{ assoc. Legendre func.}$$

$$\equiv \int_{-1} \xi^{m}(\mu) P_{n}^{m}(\mu) d\mu = \sum_{j=1}^{J} \xi^{m}(\mu_{j}) P_{n}^{m}(\mu_{j}) w_{j}$$

N(m)

λ

- Grid: longitude (evenly spaced grid), latitude (Gaussian grid)
- -M: the highest Fourier wavenumber (cut-off) included (East-West representation)
- N(m): the highest degree of the associated Legendre functions (North-South rep.)
- Triangular trunc. (m, n): N(m) = M; I imes J long.-lat. grid: $I \ge 3M + 1$, I = 2J
- Physical qtys.: real, $\xi_n^{-m} = [\xi_n^m]^*$, reduces comput./storage (only coeff. +ve modes)
- TM, "M" \equiv horizontal resolution; T85 \Rightarrow M = 85, I = 256, J = 128

NCAR technical note, J. J. Hack and R. Jacob (1992)



- Spectral Transform (spherical harmonics transform) is a Fourier transform in longitude (evenly spaced grid) followed by a Legendre transform in latitude (Gaussian grid).
- $I \times J: (\lambda_i, \ \mu_j); \ i \in [1:I], j \in [1:J]; \\ N(m) = M; \ I \ge 3M + 1, I = 2J$



- Computations are performed in both the *physical* space and *spectral* space
- Physical quantities & non-linear terms comput. performed in the physical space
- Time stepping is performed in **spectral** space
- At each time step, the data is transformed across the two spaces

SIAM Rev. Sc. Comp., I. T. Foster and P. H. Worley (1997)



 $\{\mathbf{V}, \Phi\} \Rightarrow \{\eta, \delta, \Phi\}$; Compute *time evolution of scalar fields* η, δ, Φ , physical quantities At each time step:

- 1. Inverse Transform the fields from spectral space to physical space
- 2. Compute physical quantities like U, V (Inv. Trans. of expressions computed using spectral quantities)
- 3. Compute non-linear terms in physical space and Forward Transform to spectral space
- 4. Time integration (step) of spectral quantities; $\eta^m_n, \, \delta^m_n, \, \Phi^m_n$

Computation Complexity

- Fourier transform (FFT): $\mathcal{O}[N^2 \log N]$
- Legendre transform: $\mathcal{O}[N^3]$
- For inc. horizontal resol., the LT is expensive (computation) [$N_{
 m spec} \sim N^2$ spec. pts.]

Communication

- Spectral to physical space transform & vice versa require global comm. at every time step (expensive on massively parallel computers, scalability)
- Need to look at communication avoiding approach

MWR, I. T. Foster et.al (1992)



- To reduce the computation workload (use of math. & reduction of physical grid points).
 - Use of *reduced Gaussian grid* (30% few points) in computing FT, and the **number** of waves retained, *progressively reduced for Gaussian latitudes towards poles*.
 - Reduced spectral transformation: reduced Gaussian grid (both FT & comput. non-linear terms) & reduced spectral summations (save time on LT up to 50%).
 - NCEP seasonal forecast global spectral model (Compared computation: full grid transform, reduced grid, & reduced spectral transform for 1-month integration)
 MWR, H. -M. Juang (2004)
- Global models (spectral transform) are used by NCEP, JMA, & ECMWF for forecasting (elegant treatment of the spherical problem \Rightarrow quest to improve efficiency) . JMSJ, D. L. Williamson (2007)
- With Fast Legendre transform: $\mathcal{O}[N^2 \log^3 N]$. ECMWF forecasting efforts (IFS) have benefitted immensely by FLT
- (T7999 \approx 2.5 km horizontal resolution was possible !!) longitude-latitude grid; $I \times J$: $23998 \times 11999 \approx 10^8$ points

MWR, N. P. Wedi et.al (2013)

Spec. Trans. meth.: Computational efforts (contd.)



Av. wall-clock time for LT [millisec.] & Rel. cost comput. (IFS spec. tran.) for diff. model resol.





- Transposition are communication intensive: Fourier Spectral & Physical Fourier
- PGAS: **ILT** & **S** \Rightarrow **F** transpose overlapped; Overlap in time for **8** OpenMP threads

IJHPCA, G. Mozdzynski et.al (2015)

Spectral Transform method: Comm. avoiding algo.



- Replace single-domain global spectral method by multi-domain spectral method (local harmonic expan.)
- Schwarz Domain Decomposition: subdomains; polar caps, latitudinal bands
- Construct spectral transform (subdomain): local Fourier basis (tailored for sperical geometry) + Subspherical harmonics (polar cap & spherical band)
- Kernel to be developed will be tested for shallow water model
- Solve PDEs on the subdomains with appropriate boundary conditions to obtain local solution ⇒ "Construct" global solution from local solutions (comput. & comm.)
 - Computations over sub-domain can be performed across several processing elements for each domain independently
 - Communication overhead is reduced considerably in comparison to single domain spectral method (comm. required across a subset of the processing elemnts only)
 - Still ride on the advantages of the spectral transform w.r.t the treatment of the spherical geometry
 C-DAC Technical Note, S. Janakiraman (2017)



Grid-point methods (Discretization on a cubed sphere)

- 1.63 PFlops global shallow water model on Tianhe-2 based on stencil computation over cubed sphere mesh using Xeon Phi accelerators along with Xeon within the power envelope of 17.8 MW [W. Xue et.al, IPDPS (2014)]
- Shallow water equation solver on heterogeneous architecture (GPU, Xeon Phi, FPGA) based on stencil over cubed sphere mesh [H. Fu et.al, PLOS One (2017)]

Spectral element dynamical core

- Redesigning CAM-SE for Peta-Scale climate modeling performance and ultra-high resolution on Sunway TaihuLight [H. Fu et. al, SC (2017)]
 - Sustainable double-precision performance of 3.3 PFlops for a 750 m global simulation across 10,075,000 cores

ESCAPE Project

- ESCAPE: Energy-efficient Scalable Algorithms for weather Prediction at Exascale
 - Focus on weather and climate dwarfs
 - New algorithms and programming models
 - Use of GPUs, Xeon Phi and photonics technology for computation

http://www.hpc-escape.eu/home



Thank You for your attention

Cubed sphere mesh



